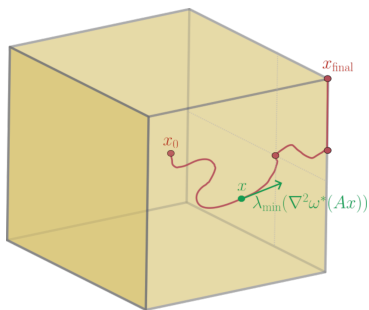


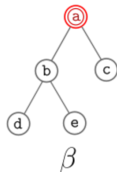
# Up to the constant: discrepancy theory and iterative algorithms on random matrices



$$Z_a^\alpha = \sum_{\substack{b: \\ a,b \text{ distinct}}} A_{ab}$$



$$Z_a^\beta = \sum_{\substack{b,c,d,e: \\ a,b,c,d,e \text{ distinct}}} A_{ab}A_{bd}A_{bc}A_{ac}$$



Chris Jones



Bocconi University

Lucas Pesenti



Bocconi University

Adrian Vladu



CNRS & IRIF  
Université Paris Cité

## Discrepancy Theory (1/2)

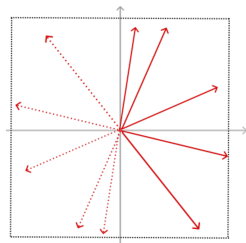
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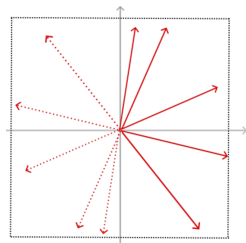


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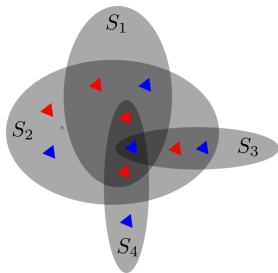
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**Ex:** set system  $S_1, \dots, S_d$  over  $n$  elements

$$u_{i,j} = \begin{cases} 1 & \text{if } i \in S_j \\ 0 & \text{otherwise} \end{cases}$$

**Goal:** red/blue coloring with small maximal imbalance





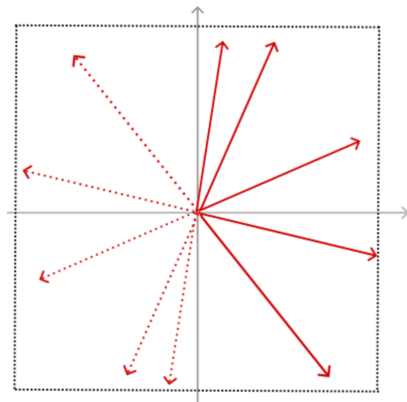
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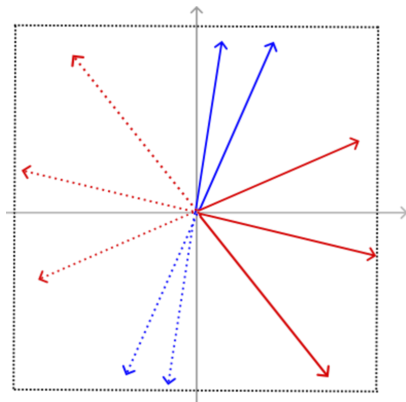
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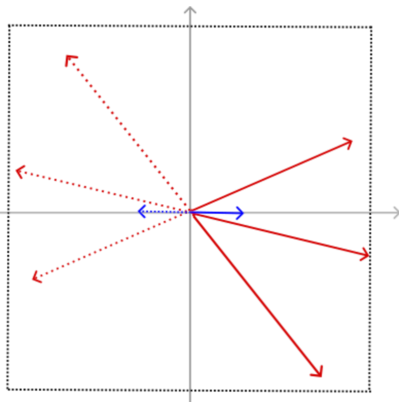
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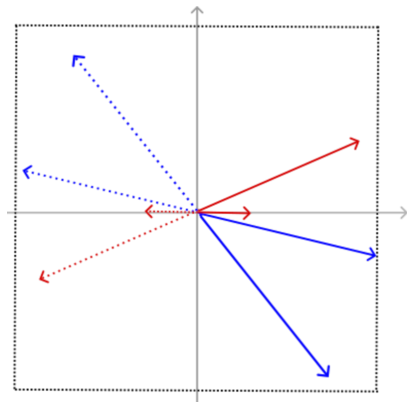
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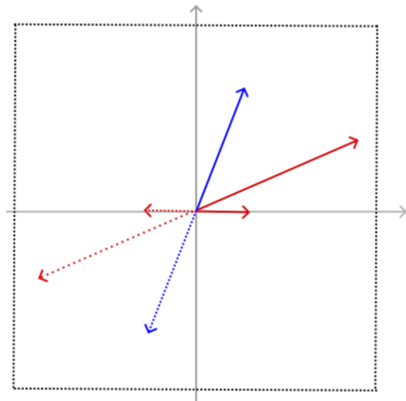
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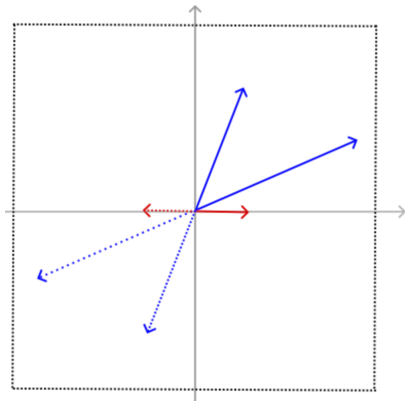
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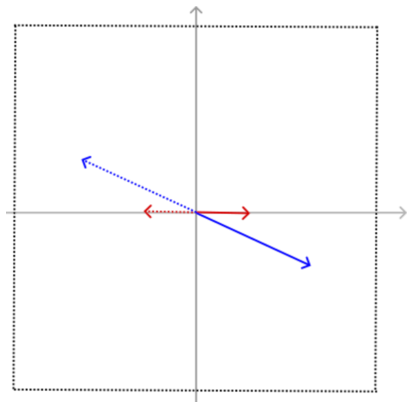
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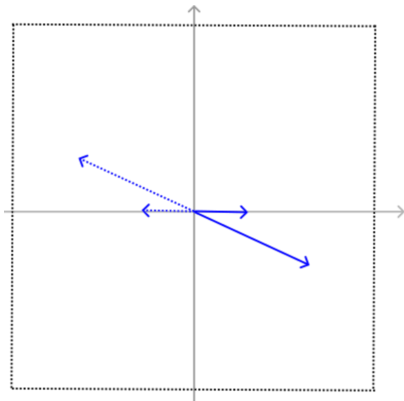
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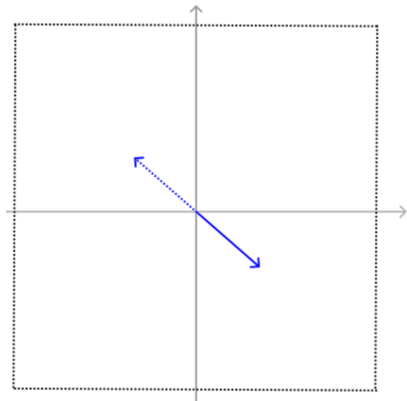
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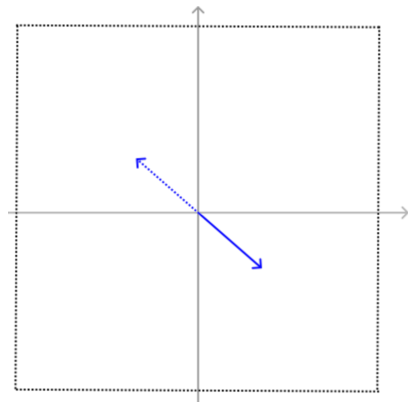
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There exists a coloring with discrepancy  $\leq 2$



## Spencer's Theorem

High-dimensional regime:  $d = n$

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Today: algorithmic proof of this theorem improving the 6



## Sparsification via Discrepancy

**Discrepancy:** given

$\mathcal{O}_1, \dots, \mathcal{O}_n$ , find

$x_1, \dots, x_n \in \{-1, 1\}$  s.t.

$\left\| \sum_i x_i \mathcal{O}_i \right\|$  is small



**Sparsification:** given

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$|S| \ll n$  and

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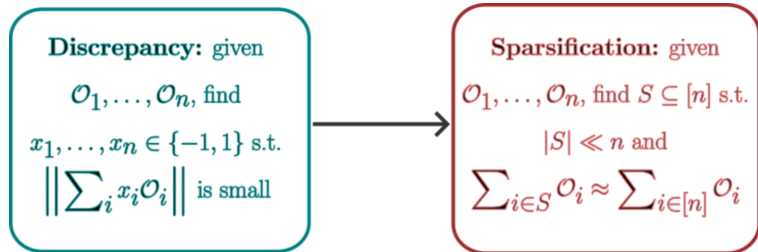
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Why **sparsification**?

- ▶ fast algorithms
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## Sparsification via Discrepancy



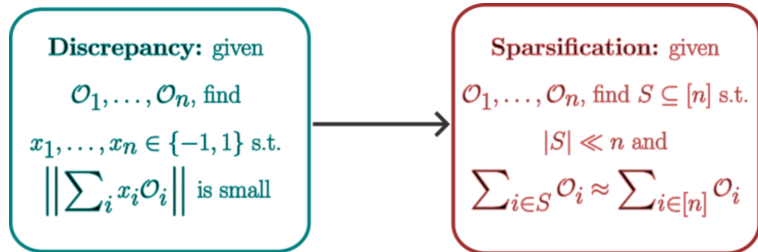
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*Reduction:*

1. Solve the **discrepancy** problem to get  $\mathbf{x}$
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3. Repeat!

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**Examples:**

- ▶ [Reis–Rothvoss'20; Jambulapati–Reis–Tian'24] sparsify graphs
- ▶ [Reis–Rothvoss'22] sparsify convex combinations
- ▶ [Bozzai–Reis–Rothvoss'23] sparsify zonotopes

## Discrepancy and Continuous Methods

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Already different known *algorithmic* proofs:

- ▶ [Bansal'10, Lovett–Meka'12] random walks, SDP
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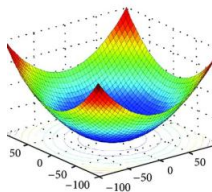
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More and more inspired by continuous optimization



Today: **Newton's method** on a **regularized** objective

## Spencer's Theorem via Regularization (1/3)

**Thm:** [Spencer'85] For any  $\mathbf{A} \in \mathbb{R}^{n \times n}$  s.t.  $|A_{ij}| \leq 1$ , there exists  $\mathbf{x} \in \{\pm 1\}^n$   
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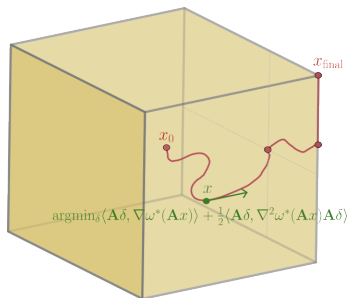


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## Algorithm:

Start from  $\mathbf{x} = (0, \dots, 0)$

While  $\mathbf{x} \notin \{\pm 1\}^n$

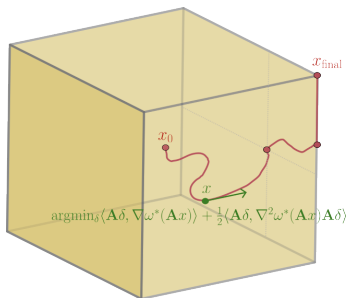
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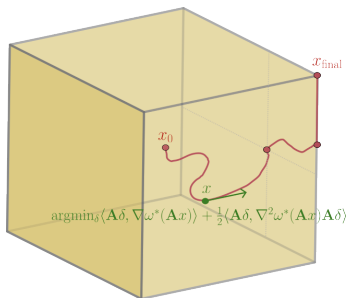
Find  $\delta$  s.t.  $\text{supp}(\delta) \subseteq F, \delta \perp \mathbf{x}$  minimizing  $\langle \mathbf{A}\delta, \nabla \omega^*(\mathbf{Ax}) \rangle + \frac{1}{2} \langle \mathbf{A}\delta, \nabla^2 \omega^*(\mathbf{Ax}) \mathbf{A}\delta \rangle$

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$\mathbf{x}$  makes a small step in direction  $\delta$  while staying in  $[-1, 1]^n$

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Up to tracking  $\begin{bmatrix} +\mathbf{A} & \mathbf{0} \\ -\mathbf{A} & \mathbf{0} \end{bmatrix}$ , assume WLOG

$$\|\mathbf{Ax}\|_\infty = \max_{1 \leq i \leq n} (\mathbf{Ax})_i = \max_{\mathbf{r} \in \Delta_n} \langle \mathbf{Ax}, \mathbf{r} \rangle$$

where  $\Delta_n := \{\mathbf{r} \in \mathbb{R}^n : r_i \geq 0, \sum_i r_i = 1\}$ .

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1. Define a "smooth" proxy  $\omega^*(\cdot)$  for  $\|\cdot\|_\infty$
2. Run "sticky" Newton's Method on  $x \mapsto \omega^*(\mathbf{Ax})$

Up to tracking  $\begin{bmatrix} +\mathbf{A} & \mathbf{0} \\ -\mathbf{A} & \mathbf{0} \end{bmatrix}$ , assume WLOG

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**Def:** Regularized maximum

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3. Worst case: one coordinate of  $\mathbf{x}$  get frozen every time  $\|\mathbf{x}\|_2^2$  increases by 1, total cost

$$1 \times \frac{1}{\sqrt{n}} + 1 \times \frac{1}{\sqrt{n-1}} + \dots = O(\sqrt{n}). \quad \square$$

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**Thm:** [P.-Vladu'23] For any  $\mathbf{u}_1, \dots, \mathbf{u}_n \in \mathbb{R}^n$  s.t.  $\|\mathbf{u}_i\|_\infty \leq 1$ , there exists  $x_1, \dots, x_n \in \{-1, 1\}$  s.t.  $\|\sum_i x_i \mathbf{u}_i\|_\infty \leq 3.8\sqrt{n}$

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Regularized Newton's method with  $\text{smax} \approx$  multiplicative weights update  $\approx$  derandomizing the coin flipping argument



## Matrix Spencer conjecture

**Conjecture:** For any symmetric  $\mathbf{A}_1, \dots, \mathbf{A}_n \in \mathbb{R}^{n \times n}$  s.t.  $\|\mathbf{A}_i\|_{\text{op}} \leq 1$ , there exists  $x_1, \dots, x_n \in \{-1, 1\}$  s.t.  $\|\sum_i x_i \mathbf{A}_i\|_{\text{op}} = O(\sqrt{n})$

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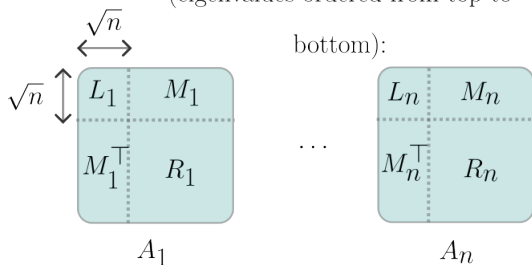


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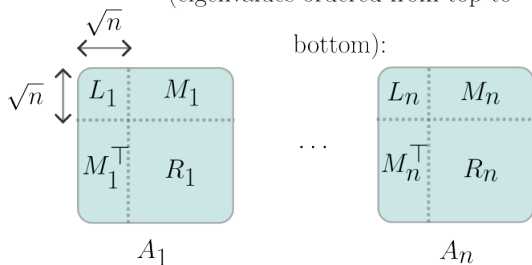


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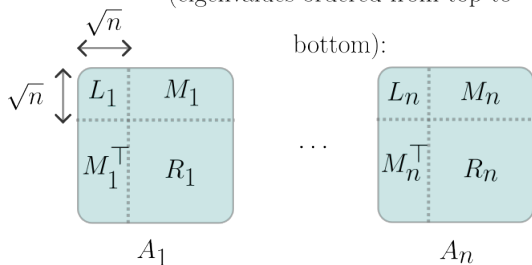


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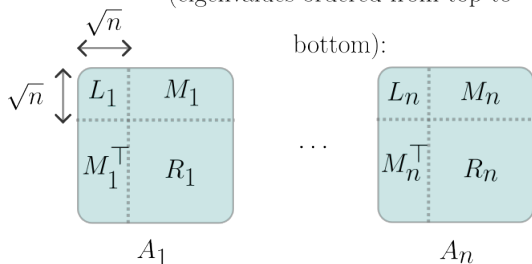


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**Open question 3:** same if  $\text{rank}(\mathbf{A}_i) \ll n$ ? [Bansal–Jiang–Meka'23]

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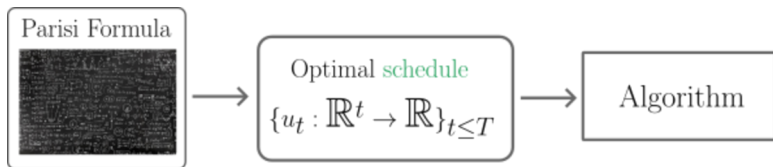
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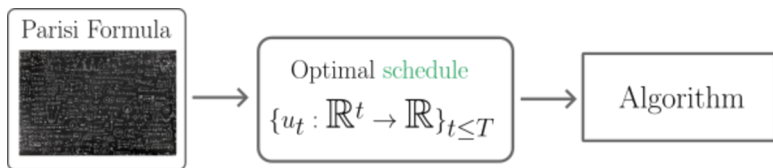
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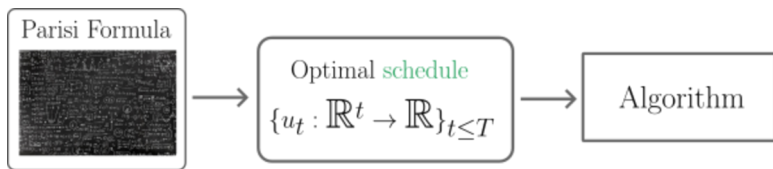
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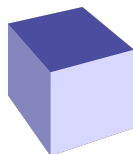
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**Question:** How to pick the  $g_t$ 's?

## Diagram analysis of iterative algorithms



Perspective: “symmetrized” Fourier analysis

# Diagram analysis of iterative algorithms

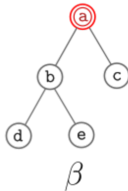


Perspective: "symmetrized" Fourier analysis

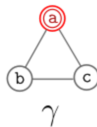
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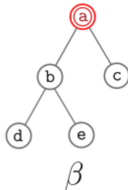


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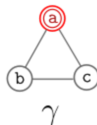
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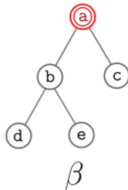


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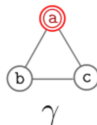
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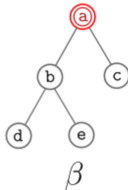


Perspective: “symmetrized” Fourier analysis

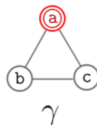
$$Z_a^\alpha = \sum_{\substack{b: \\ a,b \text{ distinct}}} A_{ab}$$



$$Z_a^\beta = \sum_{\substack{b,c,d,e: \\ a,b,c,d,e \text{ distinct}}} A_{ab}A_{bd}A_{be}A_{ac}$$



$$Z_a^\gamma = \sum_{\substack{b,c: \\ a,b,c \text{ distinct}}} A_{ab}A_{ac}A_{bc}$$



**Facts:** if  $\mathbf{A}$  is symmetric with i.i.d.  $\pm 1/\sqrt{n}$  entries,

1. The diagrams are **orthogonal** w.r.t.  $\mathbb{E}_A$ .
2. As  $n \rightarrow \infty$ , the only non-negligible diagrams are the **trees**.
3. As  $n \rightarrow \infty$ , the trees where the root has degree 1 are **independent Gaussian vectors**.

## Asymptotic diagrams cheatsheet (1/2)

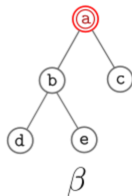
$$Z_a^\alpha = \sum_{\substack{b: \\ a,b \text{ distinct}}} A_{ab}$$



Diagram  $\alpha$  shows a root node 'a' (circled in red) connected to a child node 'b' (white circle).

$\alpha$

$$Z_a^\beta = \sum_{\substack{b,c,d,e: \\ a,b,c,d,e \text{ distinct}}} A_{ab}A_{bd}A_{be}A_{ac}$$



$\beta$

Asymptotic diagram basis  $\{Z^\alpha : \alpha \text{ rooted tree}\}$

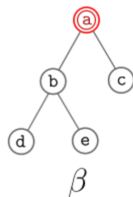
**Rule 1:** multiply diagrams coordinatewise

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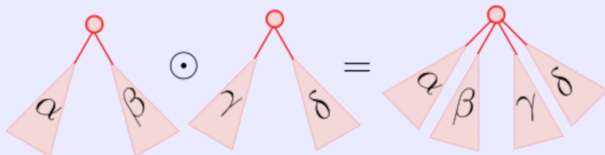
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**Rule 1:** multiply diagrams coordinatewise

if  $\{\alpha, \beta\} \cap \{\gamma, \delta\} = \emptyset$ :



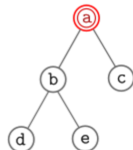
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b

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Ex:

$$h_k(\alpha) = \text{diagram with } k \text{ copies of } \alpha$$

$k$  copies

## Asymptotic diagrams cheatsheet (2/2)

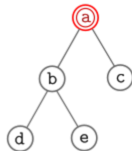
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**Rule 2:** multiply by **A**

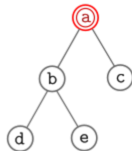
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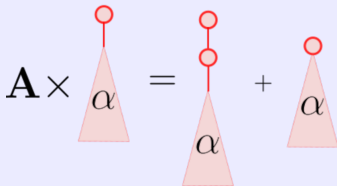


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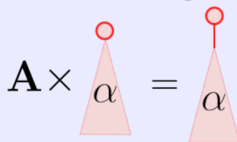
Asymptotic diagram basis  $\{Z^\alpha : \alpha \text{ rooted tree}\}$

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Gaussian diagram



non-Gaussian diagram



## Back to optimizing random quadratic forms

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## Upcoming challenges

Applies to *generalized first order methods* [Montanari–Celentano–Wu'20]

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$$x_0 = \bar{1} \quad y_t = Ax_t \quad x_{t+1} = f_t(y_t, \dots, y_0).$$

*Let  $X_t, Y_t \in \Omega$  be the result of running the GFOM operations asymptotically using the rules in Section 2.3. Then for all polynomial functions  $\psi : \mathbb{R}^{2(t+1)} \rightarrow \mathbb{R}$ ,*

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*Furthermore,  $X_t, Y_t$  are universal (they do not depend on the distributions  $\mu$  or  $\mu_0$  in Assumption 3.1).*

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**Open question 4:** how about  $\Omega(\log n)$  iterations?

# Conclusion

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- ▶ Newton's method on a regularized objective for Spencer's theorem
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**Open question 1:** tight constant in **Spencer's theorem**?

**Open question 2:** other useful **regularizers**?

**Open question 3:** **matrix Spencer** up to polylog rank using **regularized Newton's method**?

**Open question 4:** **diagram analysis** of iterative algorithms for  $\Omega(\log n)$  iterations?